REAL STEEL

PAPER MODEL



SEE IT IN CINEMAS

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REAL STEEL

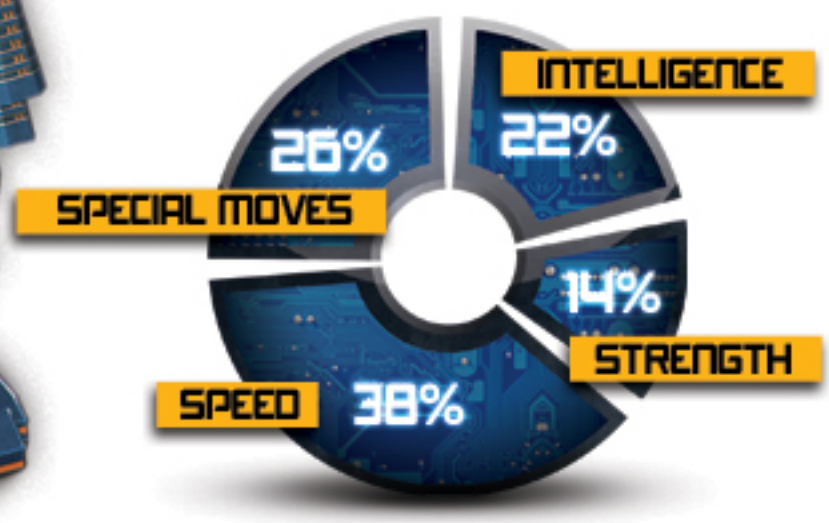


NOISY BOY





SKILL ARRAY



KEY STATISTICS

- ORIGIN// JAPAN
- WEIGHT// 824 LBS
- HEIGHT// 8'0"
- MAINFRAME// SUZUKI SERIES- 9 TITANIUM
- MOTHERBOARD// MASHIDO SIGNATURE K MODDED WITH V-REC CHIP
- MAX PUNCH SPEED// 49 MPS
- MAX PUNCH FORCE// 4712 PSI
- SIGNATURE MOVE// WAKIZASHI HOOK
- FEATURES// SHOGUN HELMET / SKYPANTHER LEG SPRINGS
- AUGMENTS// LED TATTOOS / PUNCH MESSAGING SYSTEM

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The Noisy Boy paper model seems daunting, but in reality it consists MOSTLY of relatively basic shapes.
The most important thing to remember is to be patient. Work on a part-to-part basis and take your time.

When printing, make sure “Print scaling” is turned off.

What you will need:
- A pair of scissors of hobby knife to cut out the parts
- Glue to construct the parts and mount them together
- A metal ruler or similar straight edge to assist in making your folds straight

NOTES on the Parts pages and the Instructions
Throughout the construction process, consider the orientation of the model as looking in the same direction as you are. So if you are looking at the model from the front, the model’s left arm will be on your right.

These instructions refer to faces of a part, this means all the sides that make up a part, for example, a cube has six faces/sides.
Each part consists of the faces of that part and glue tabs that you will use to join the faces together.

Some of the faces have white/uncoloured areas and sometimes the whole face is uncoloured. These areas provide important information regarding placement and orientation of other parts that will be glued to these areas.
Note that not all part positions are marked this way.

This model uses 3 different folds:


- Mountain Fold: Most of the folds in the model. The part is folded so the image side angles outward.


- Valley Fold: The part is folded so the image part angles inward.


- Curve: Curves allow you to shape a part so it has few hard edges. Instead of folding, gently roll the part with a round surface to create a cylindrical shape. For small cylinders a toothpick or similar object can be used.


The small red and yellow triangles (from now on called arrows) found on some parts are very important to part placement. There are corresponding same-coloured arrows on both parts to be joined, the arrows pointing to each other once the parts are joined.

LEGEND
A few symbols are found in the instructions, this is their meaning:

S T B F U

Side, Top, Back, Front, Underneath, These symbols indicate the orientation of the model in the image the symbol is nearest.


This symbol tells you that you must repeat the above process, but mirrored, for example the image to construct the LEFT chest piece is seen in the instructions. In order for you to construct the RIGHT chest piece, simply construct the parts mirrored to the representation in the image. The part numbers that are to be mirrored are provided in red.


This indicates that special attention should be given to part placement. It usually coincides with markers on the parts in question, typically, the red or yellow arrows.

CONSTRUCTION NOTES

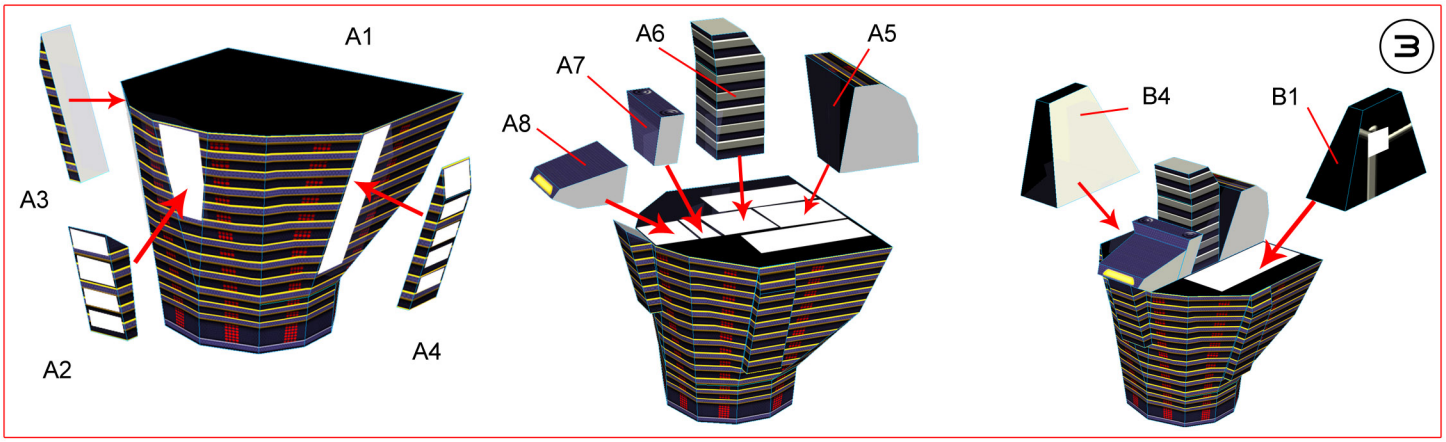
Page 1
- Parts A1-A4 form the inner-torso. A2-4 will be used to glue the ribs on later.
- B1 and B4 as well as B5 and B2 line up with the rear of the inner torso. See the Side View image for reference.
- A5-A8 form the neck and middle section of the chest. Make sure that you do NOT glue these to B1 and B4!
- B2 and B5 are placed over B1 and B4, basically covering it up. Slide the part between the A5-8 and B1/B2.
- Make sure that you place B3 and B6 correctly. The outter faces are slanted downward. See the Front View reference.
- The ribs are extremely easy to construct. It is highly recommended that you cut , fold and attach each rib before cutting out the next. This will help prevent miximg up the different ribs. So cut out part C1 (Upper-most rib) and glue it to the blank spaces at the top of parts A2, A3 and A4 (mentioned earlier) starting with the middle of the rib glued to part A2
  Repeat the process for D2, D3 and D4, gluing each part in place before cutting out the next.

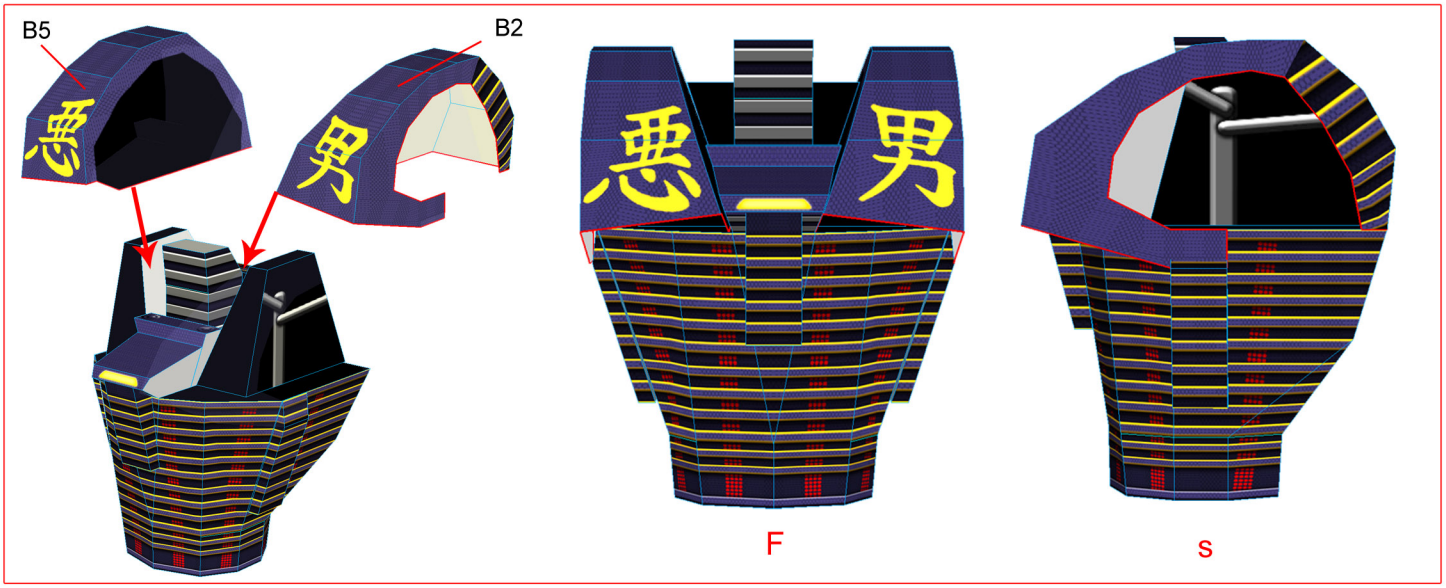
Page 2
- The head. Join C5 and C6.
- The helmet. C7 and C8 are glued back to back, with the tabs pointing outward. Construct C9 as in the image, and atach C11. C10 is mirrored.
- Attach the mask (C12) as indicated. and finaly C13 with tabs ppointed inward. Remember, C13 can be curved instead of folded, if you wish.
- D1 is just a strengthener to help support D2.Make sure it is mounted on the uncolored side of D2.
- Construct D3, D4 and D5, and attach to D2.
- The Colored face of D6 points down, on the inside of D9. Slide D7 inside D9 and glue to the colored side of D6.
- D10 on oposite sides of D7 onto D8.
- Glue D11 and 12 as idicated and then the final assembly to the underside of D1. Make sure to check it's placement.
- The hips are simple, just note the sharp angled fold at the back of F2.

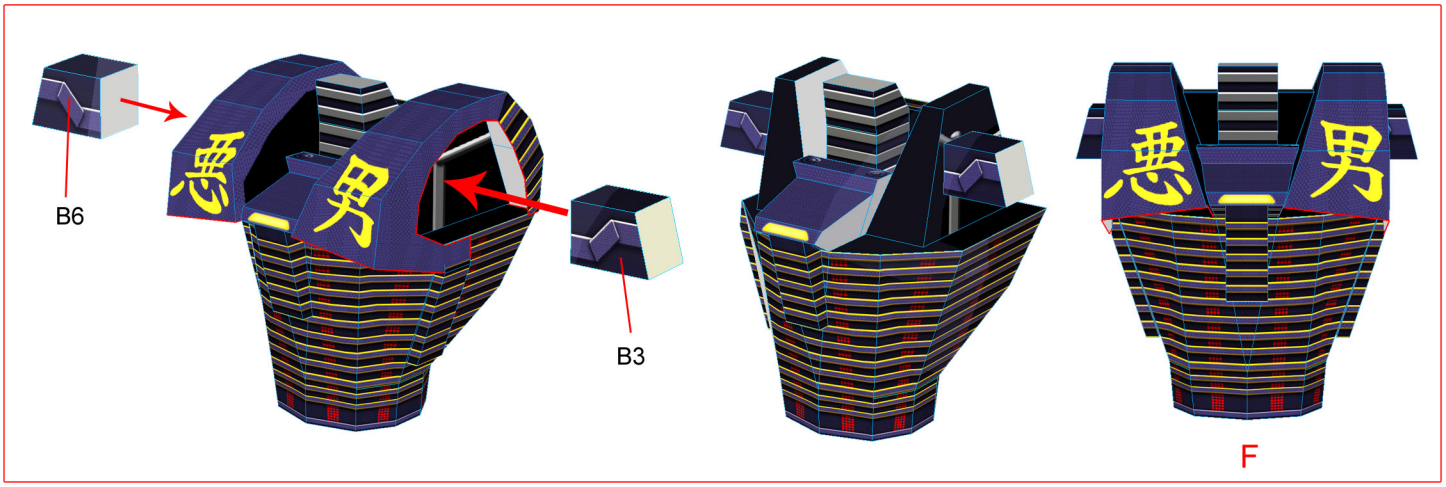
Page 3
- G11 and G12 glued back-to-back. with the tabs pointing outwards. They form the struts that conects G13 to G10.
  Note the raised placement of G13 in relation to G10 in the Side View.
- Make certain your placement for G1+G2 to G3/4/5, and this assembly to G6, is correct. Placement Indicators have been indicated. hehehe.
- The foot looks daunting but it is just a bunch of boxes glued together. Check the references and placement guides.

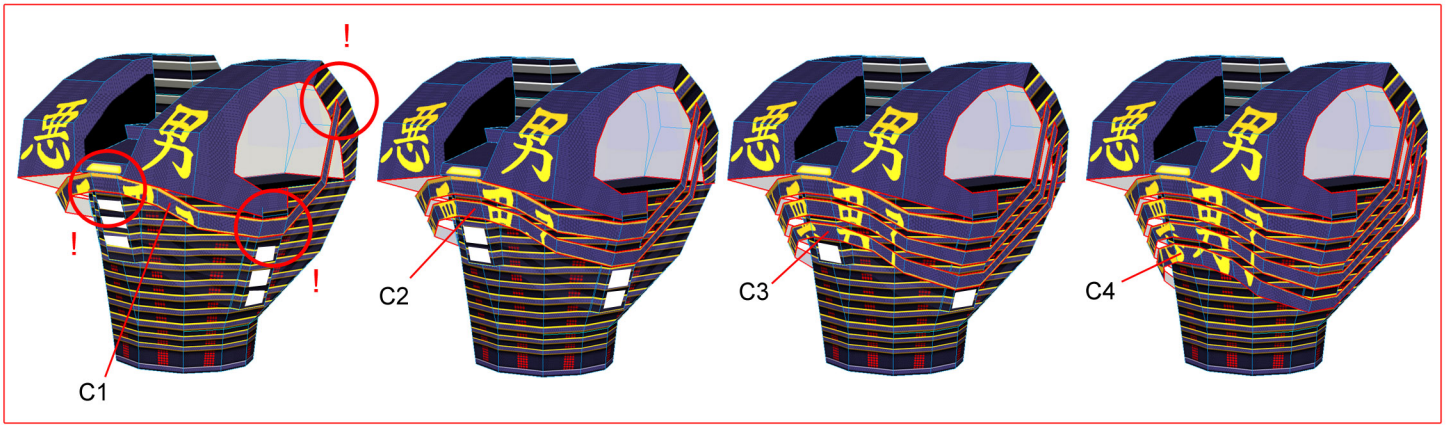
Page 4
- Final stretch!
- Add the arms to the torso. Take special note of the joint orientation arrows. Front view, Top View and both Side views provided for reference.
- Placement and orientation of the torso to the hips. Have you noticed the huge red-outlined arrow?
- Placement of the head pointing the same direction as the feet.

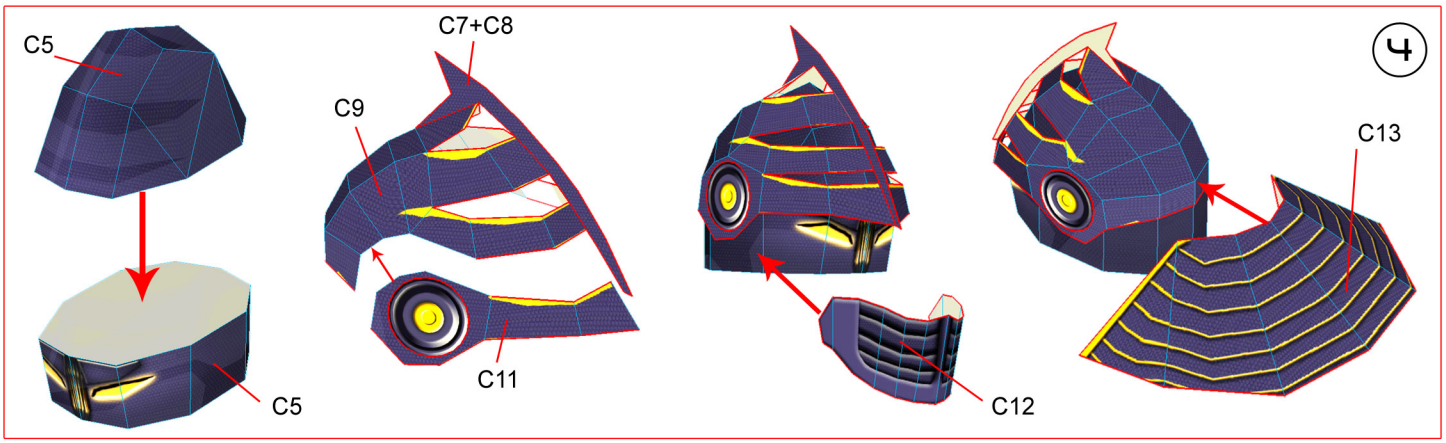
Hope you enjoy the model!

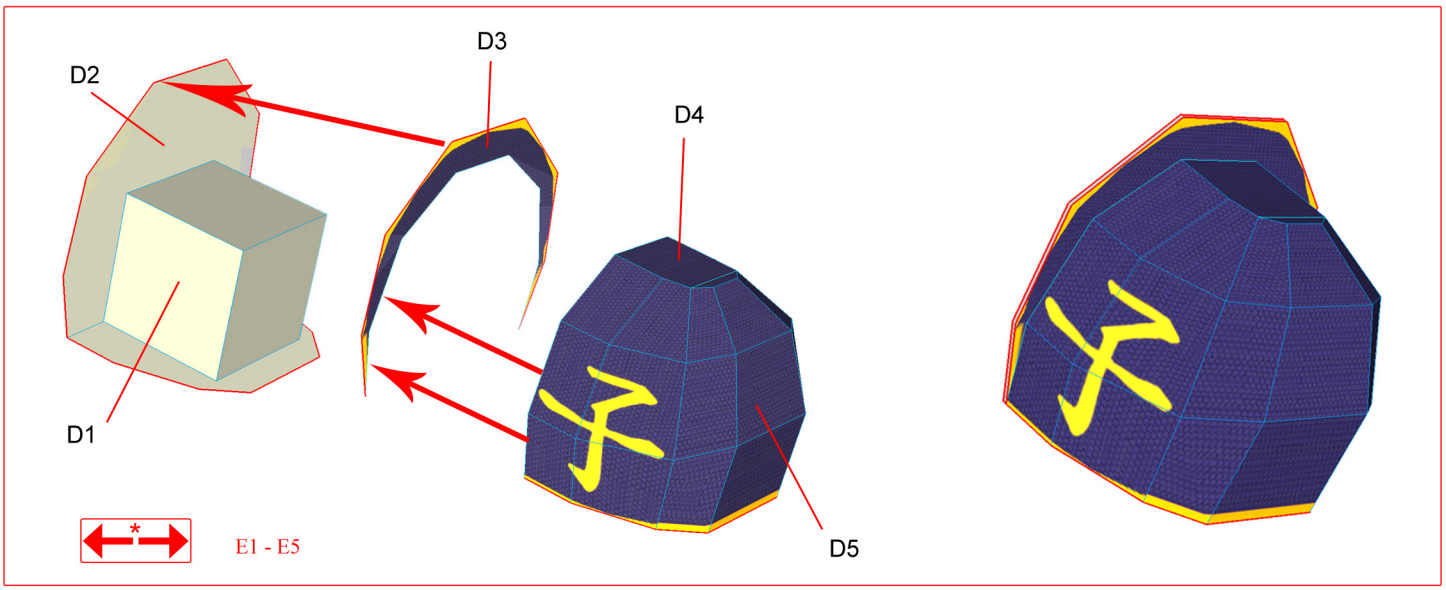

A1
A2
A3
A4
A5
A6
A7
A8
B1
B4
3

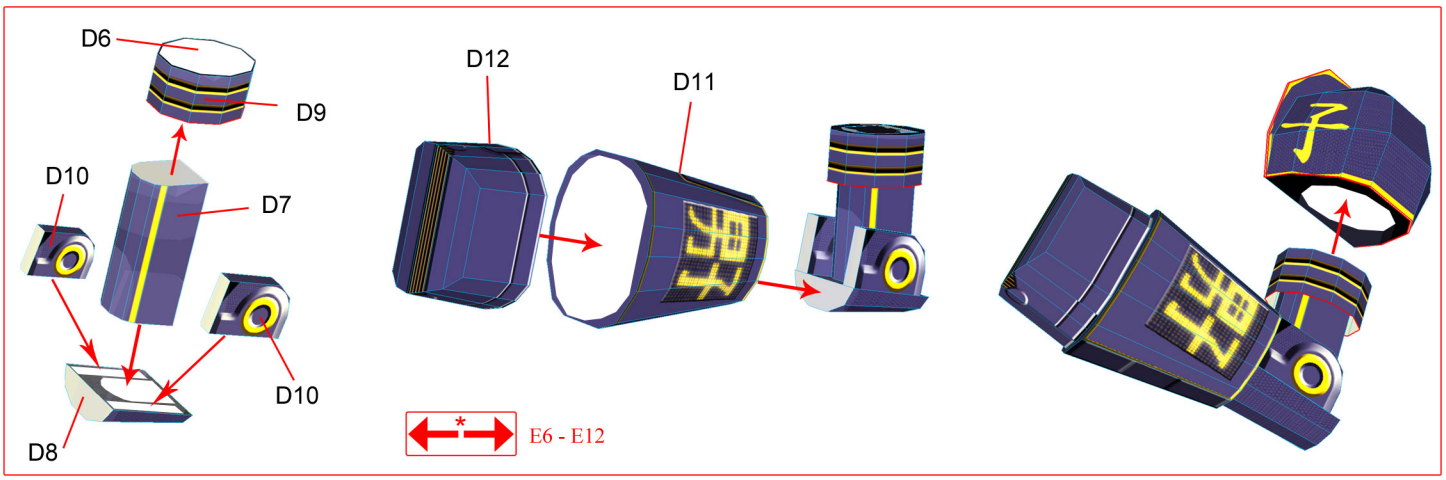

B2
B5
悪
男
F
S

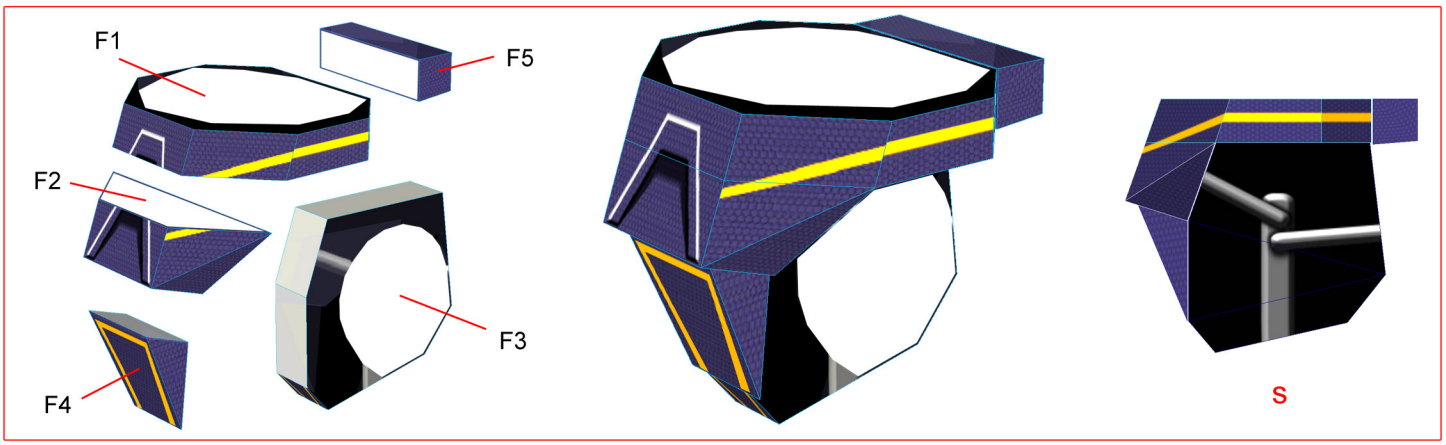

B3
B6
悪
男
F

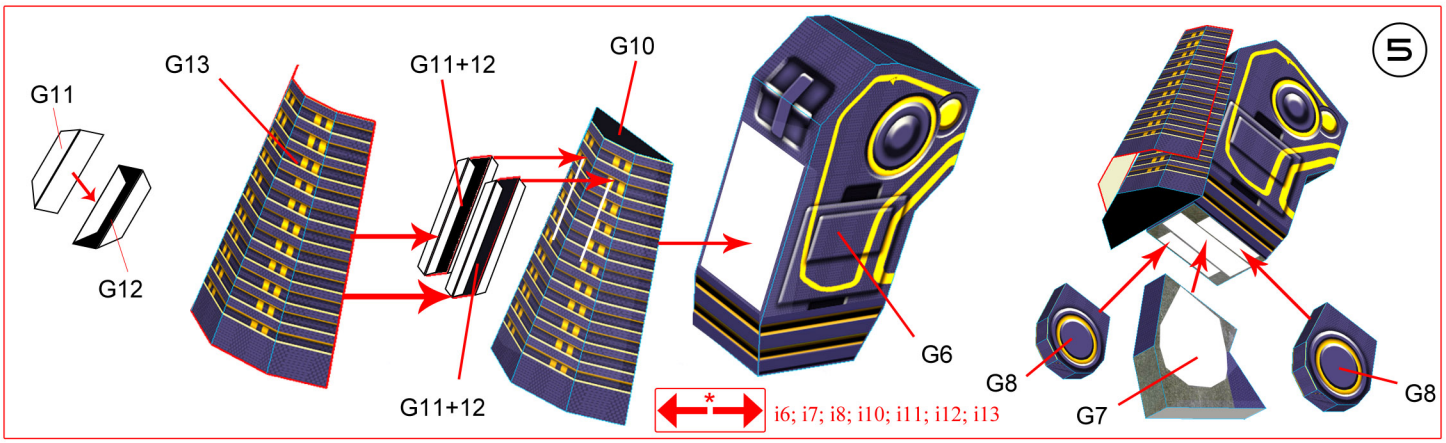

!
!
!
C1
C2
C3
C4

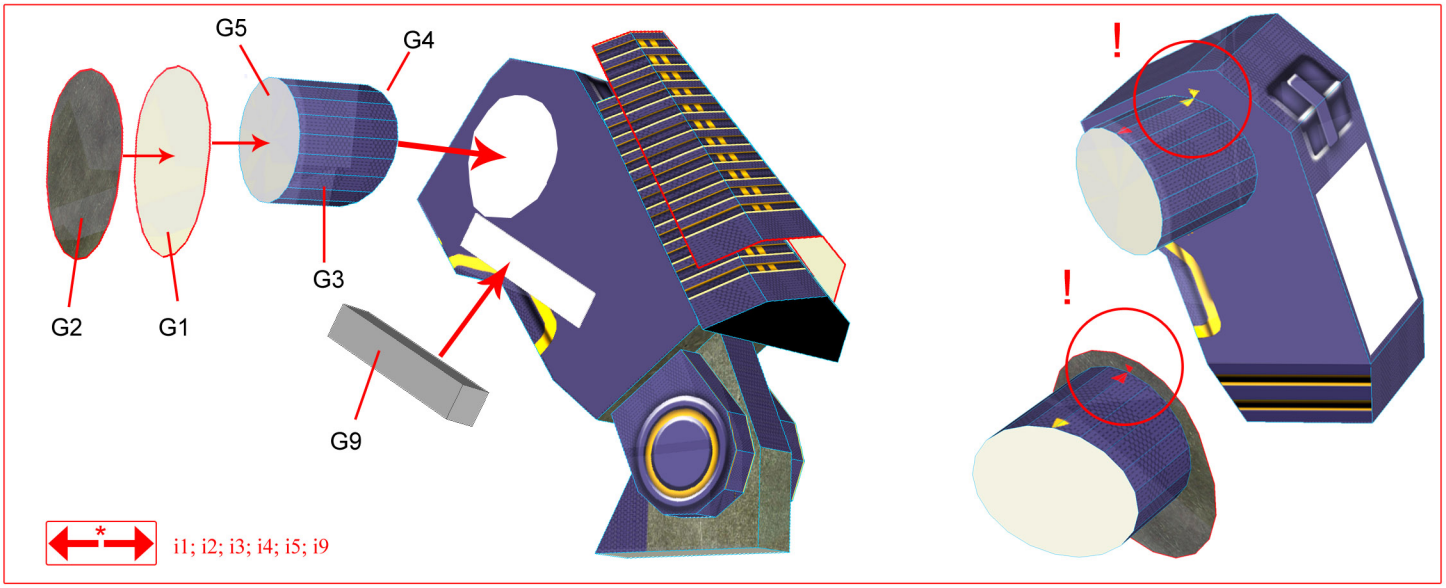

C5
C7+C8
C9
C11
C5
C12
C13
4

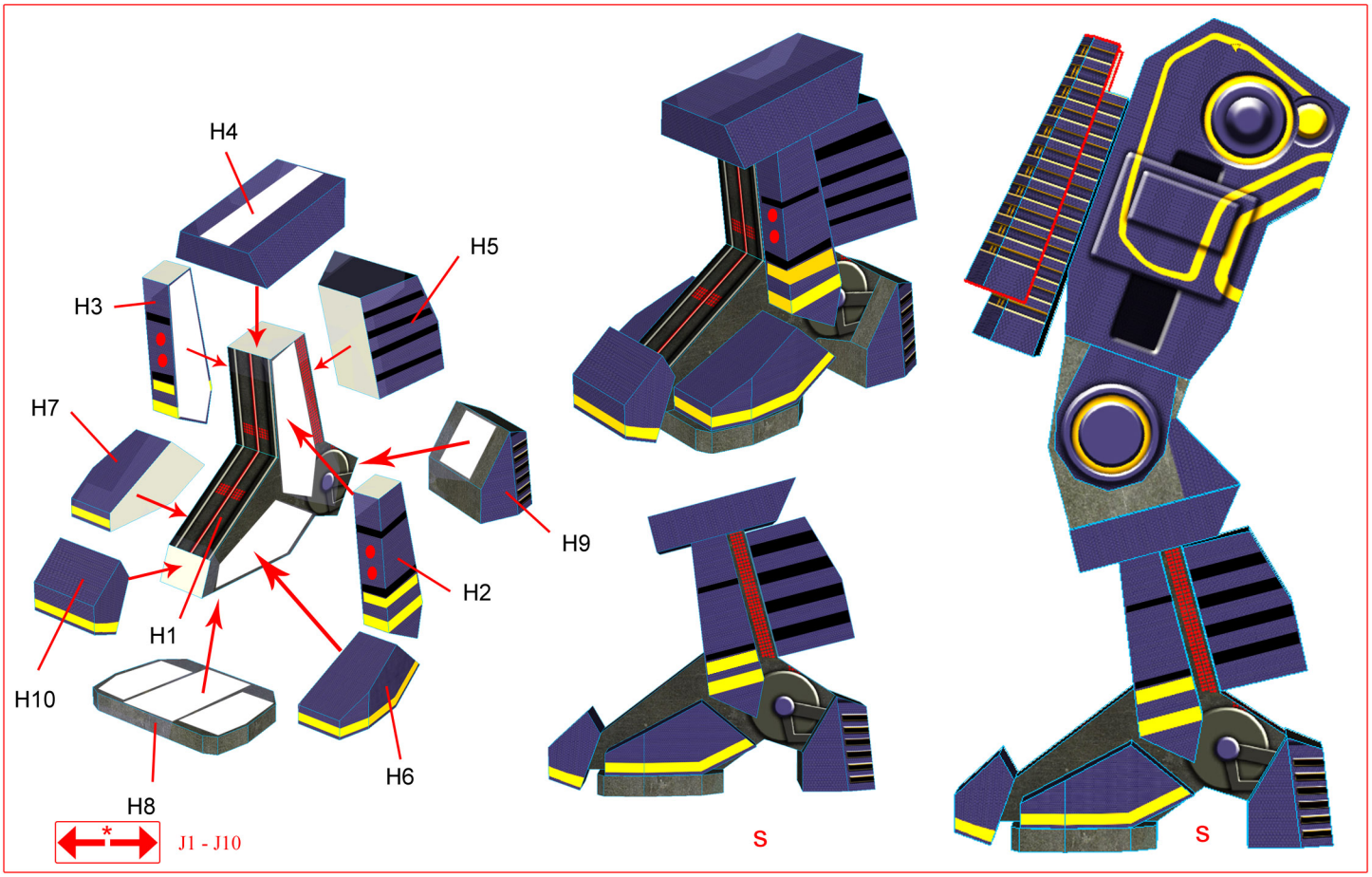

D2
D3
D4
D1
D5
E1 - E5

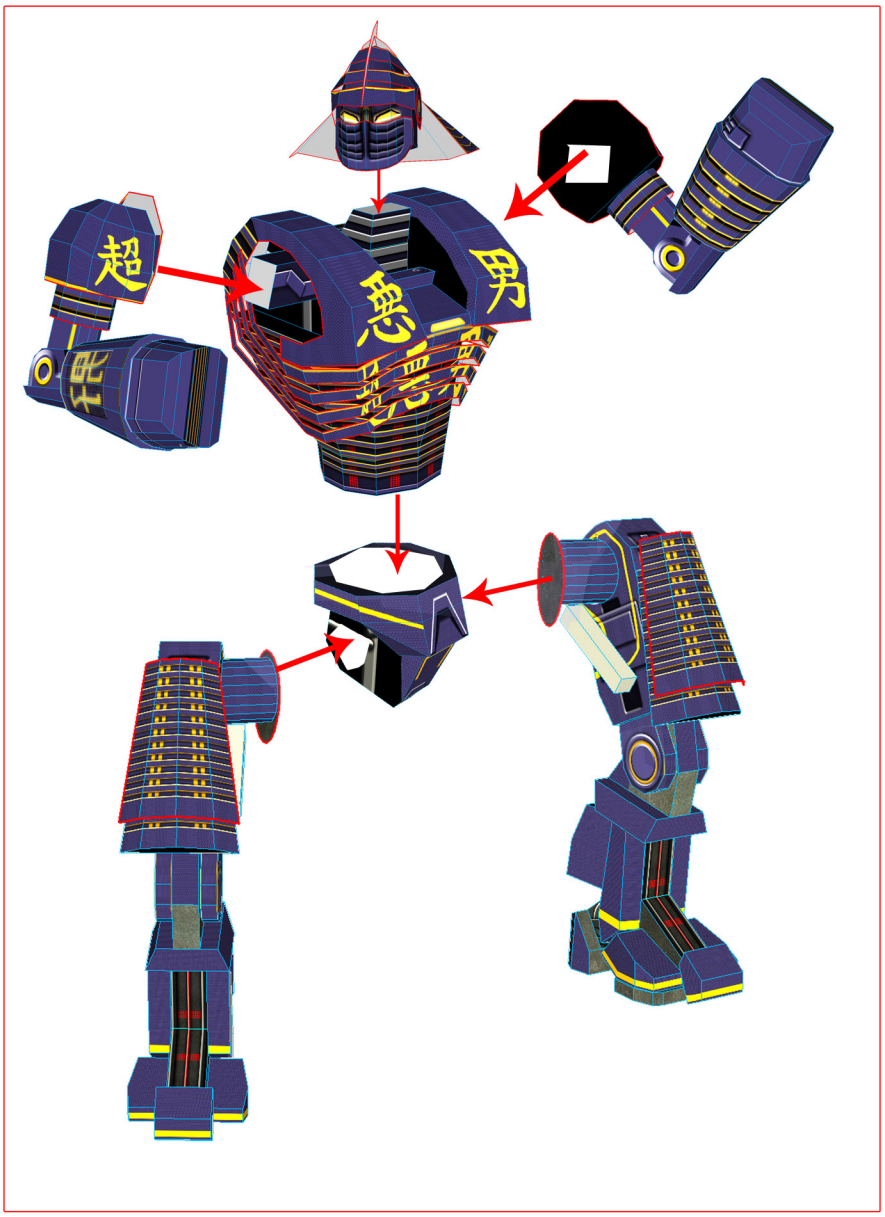

D6
D9
D10
D7
D10
D8
D12
D11
E6 - E12

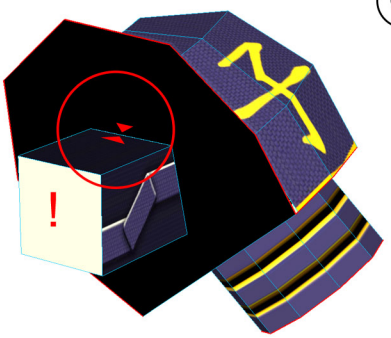

F1
F5
F2
F3
F4
S


5
G11
G12
G13
G11+12
G11+12
G10
G6
G8
G7
G8
i6; i7; i8; i10; i11; i12; i13


G5
G4
G2
G1
G3
G9
!
!
i1; i2; i3; i4; i5; i9

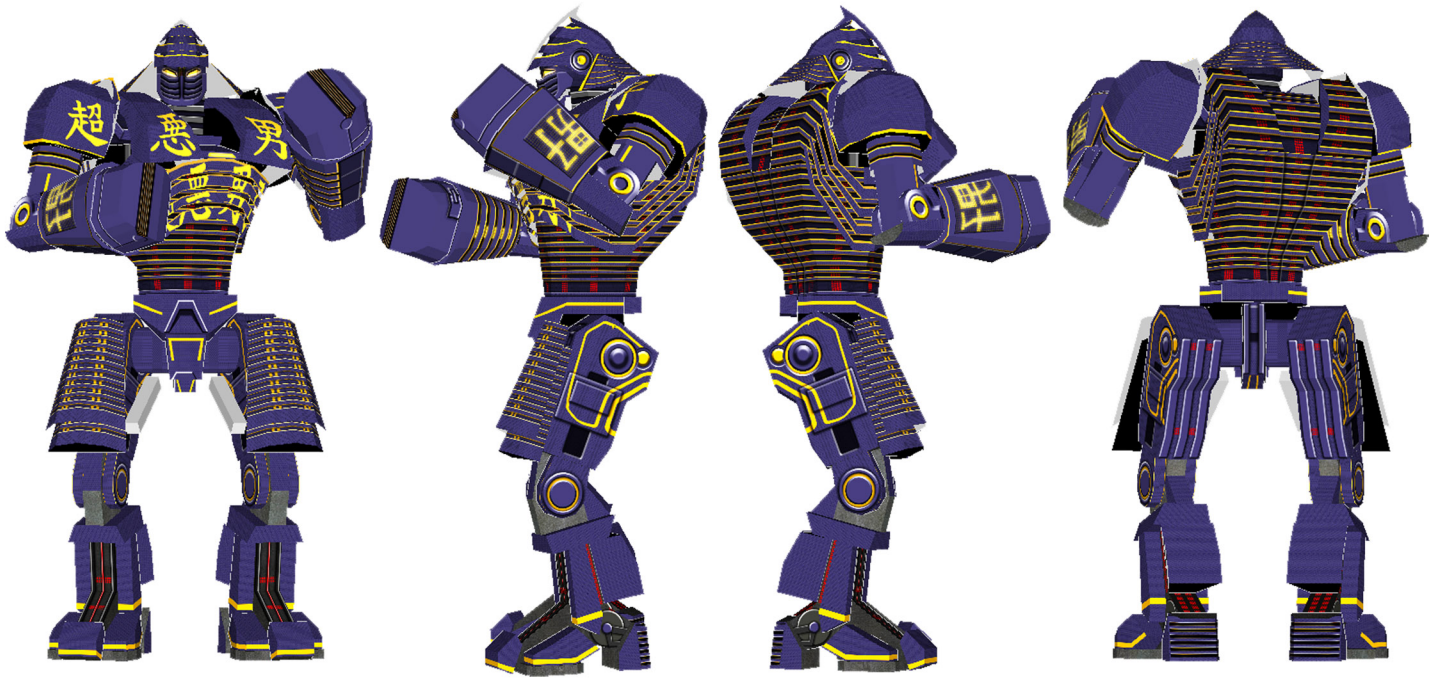

H4
H5
H3
H7
H9
H2
H1
H10
H6
H8
J1 - J10
S
S


超
悪
男

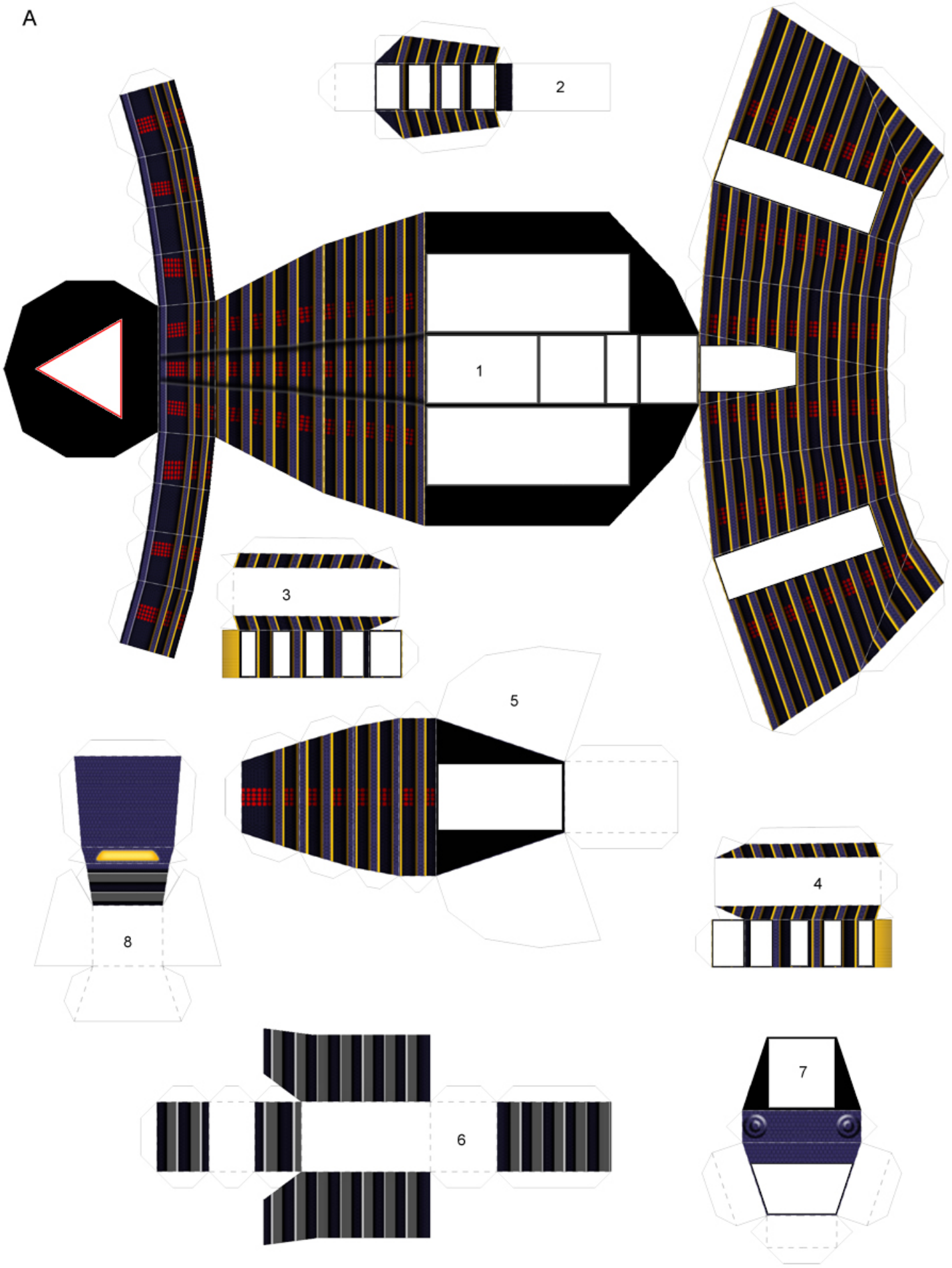

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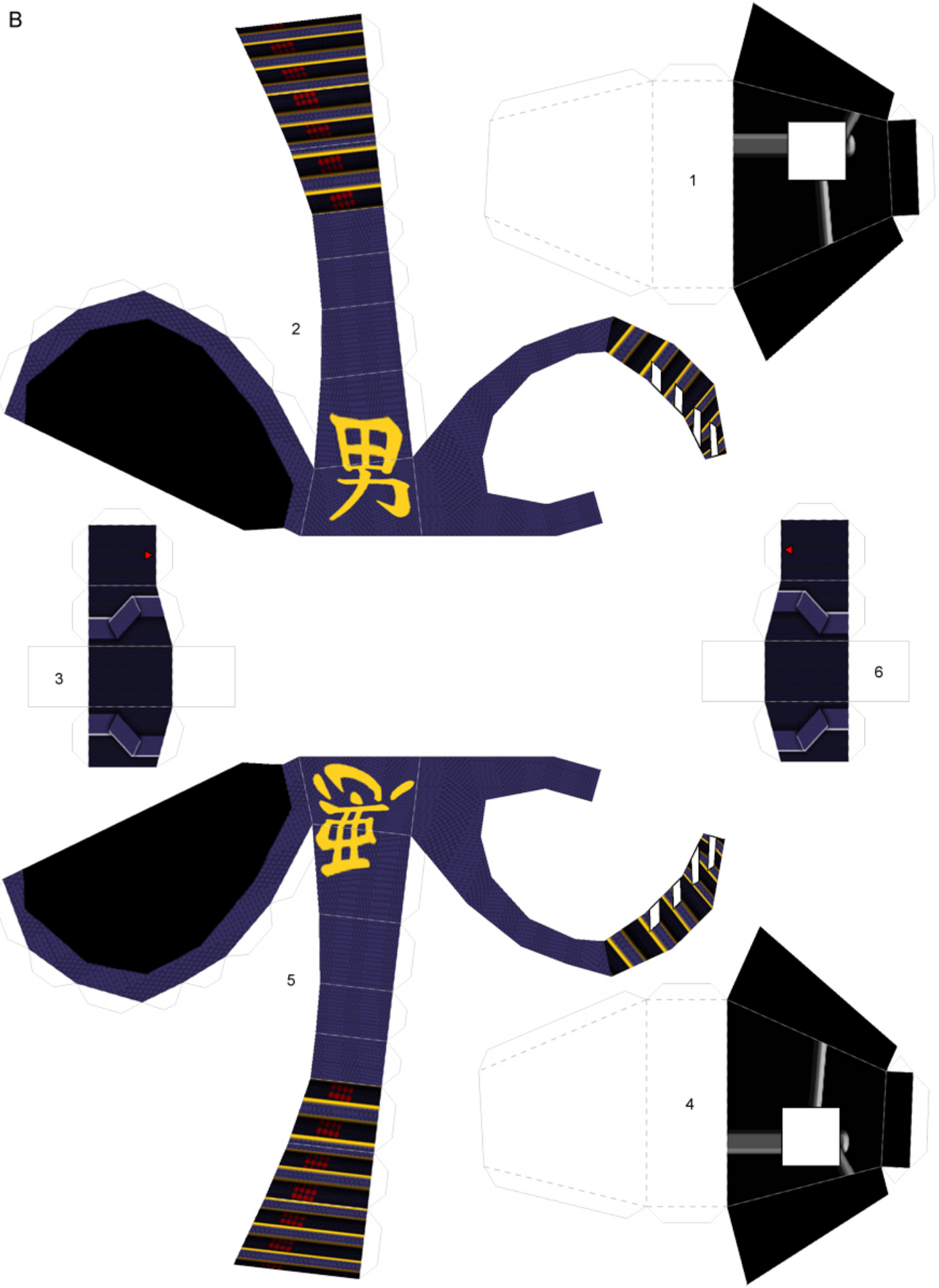



超
悪
男

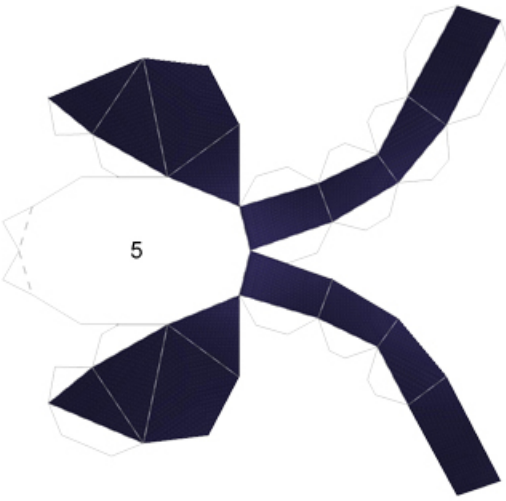
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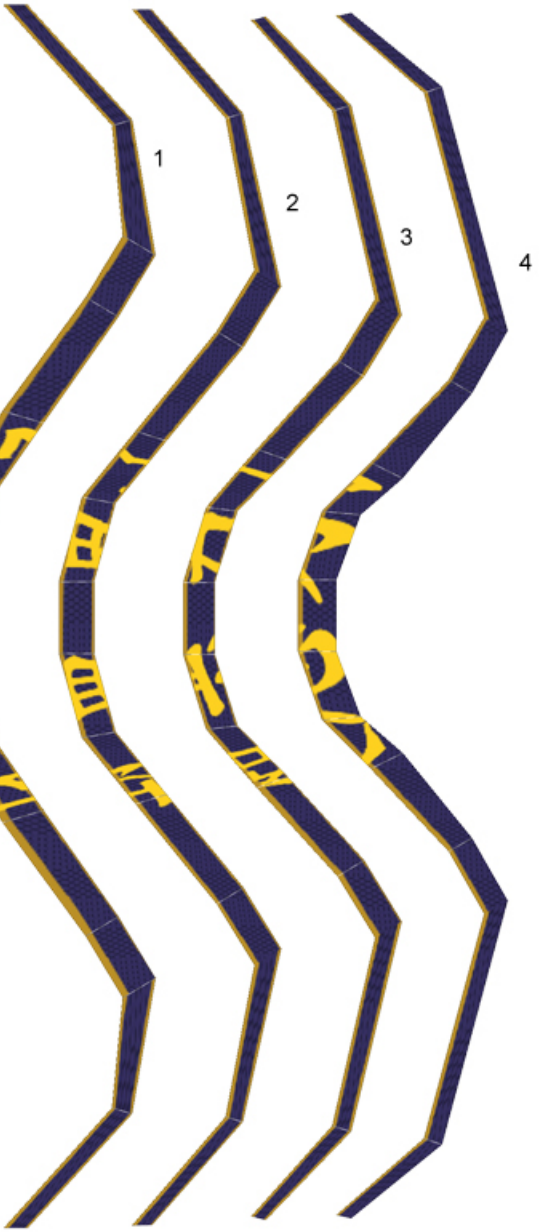


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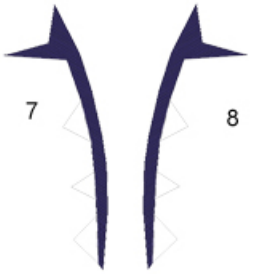


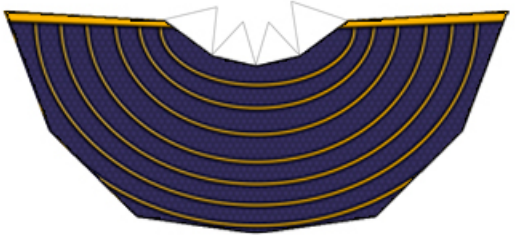
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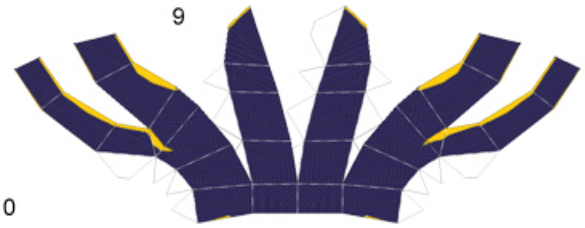










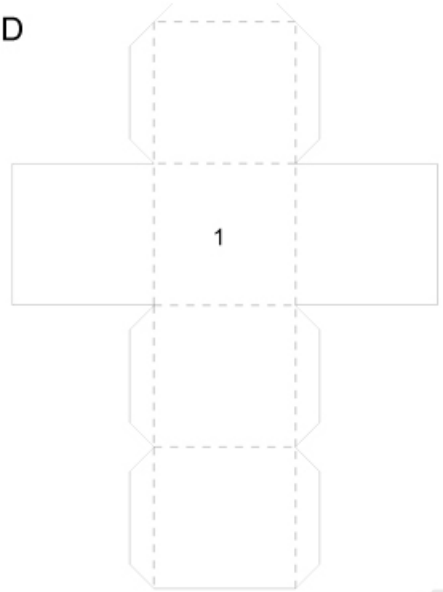


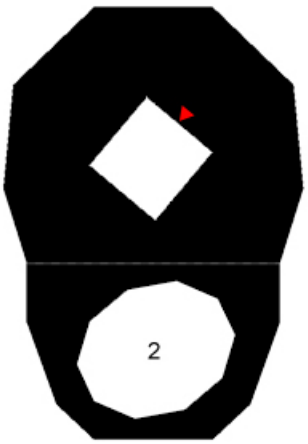






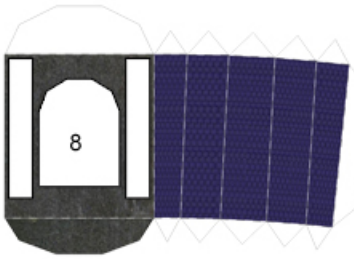
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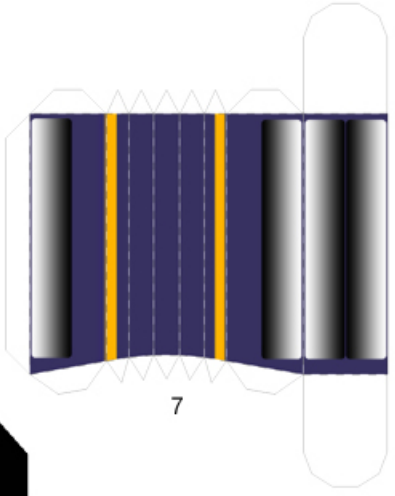


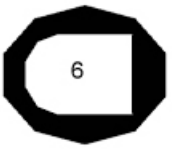




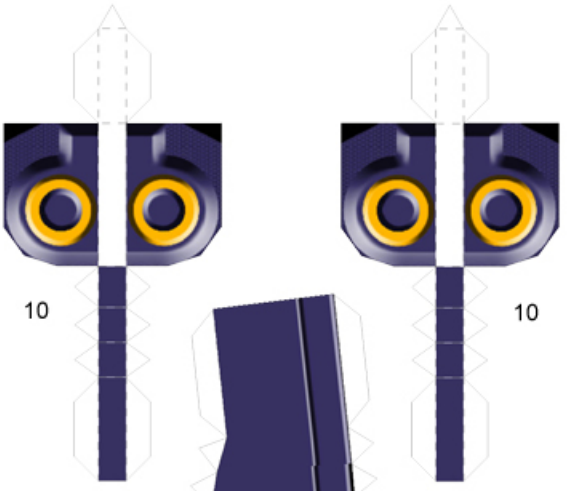


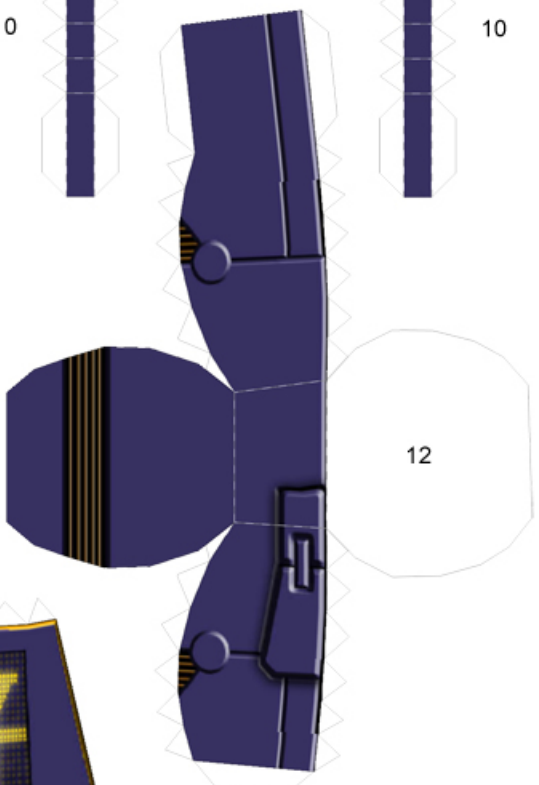










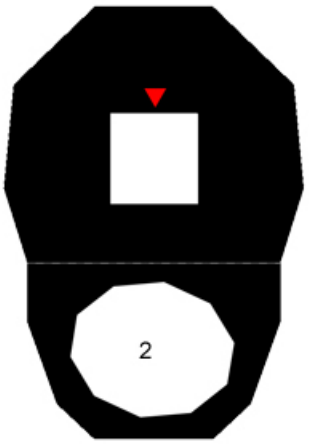


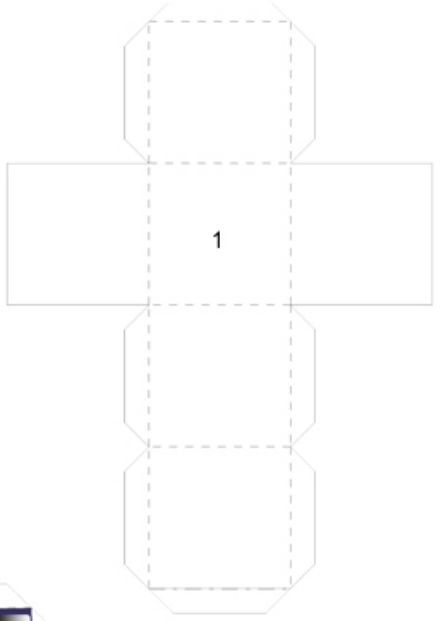


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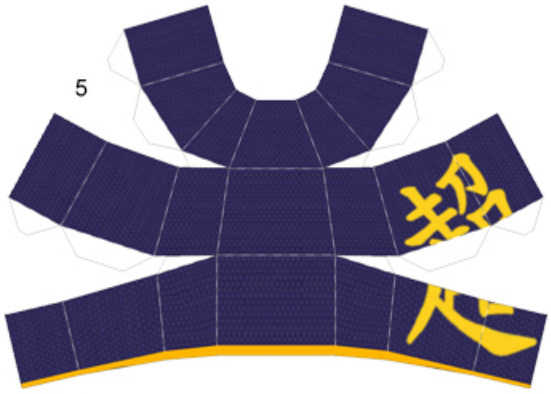

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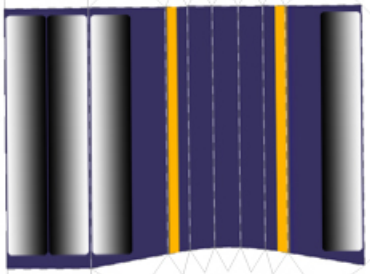
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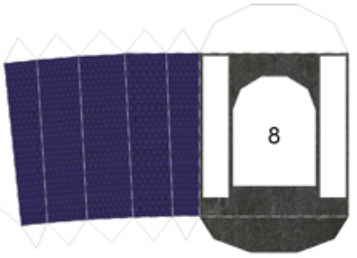

2


1

5




7

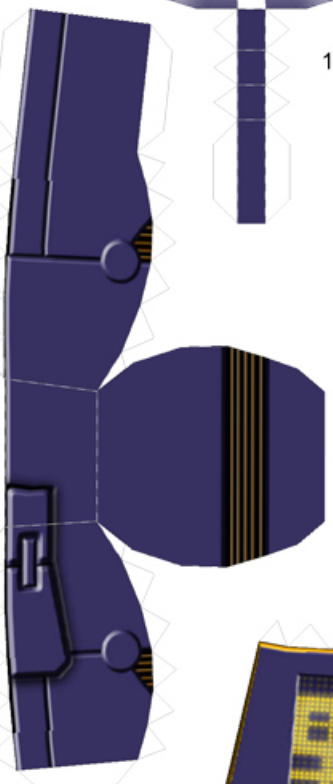

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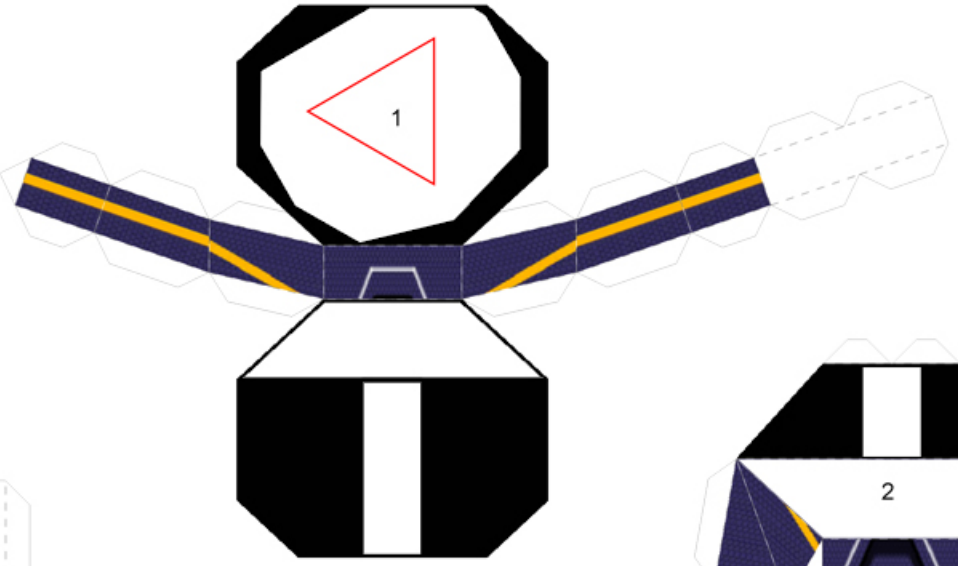

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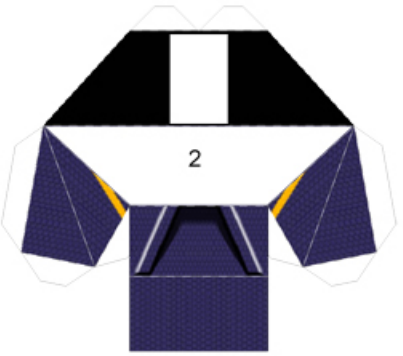


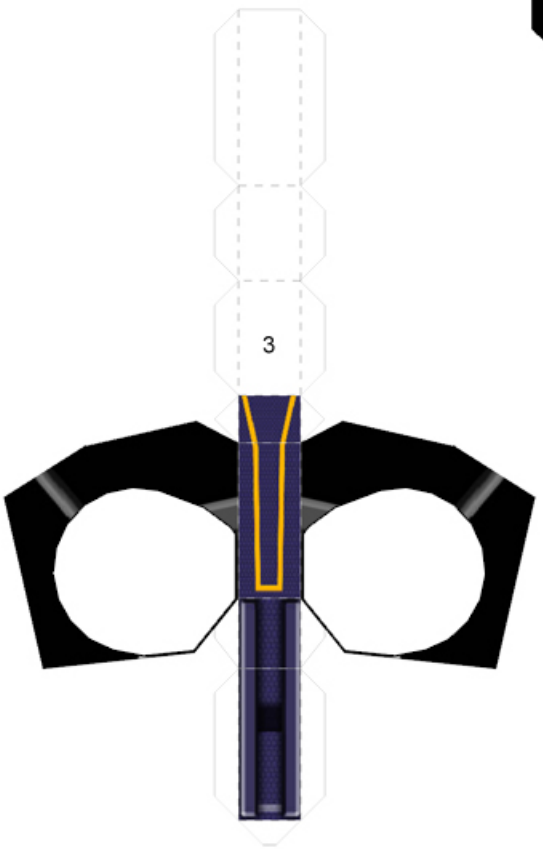
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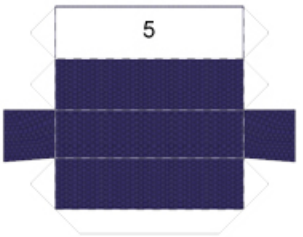

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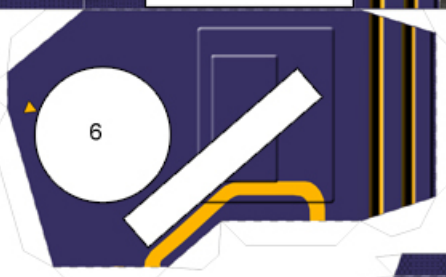
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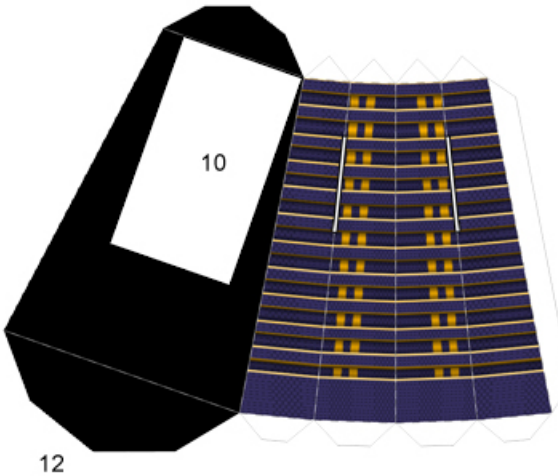

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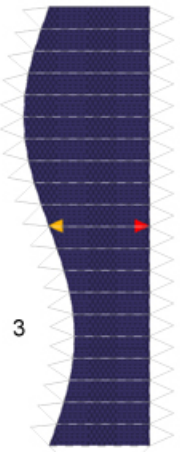


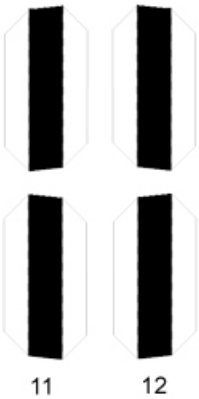

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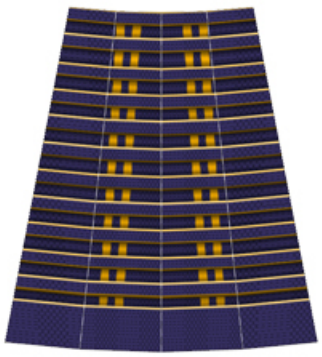

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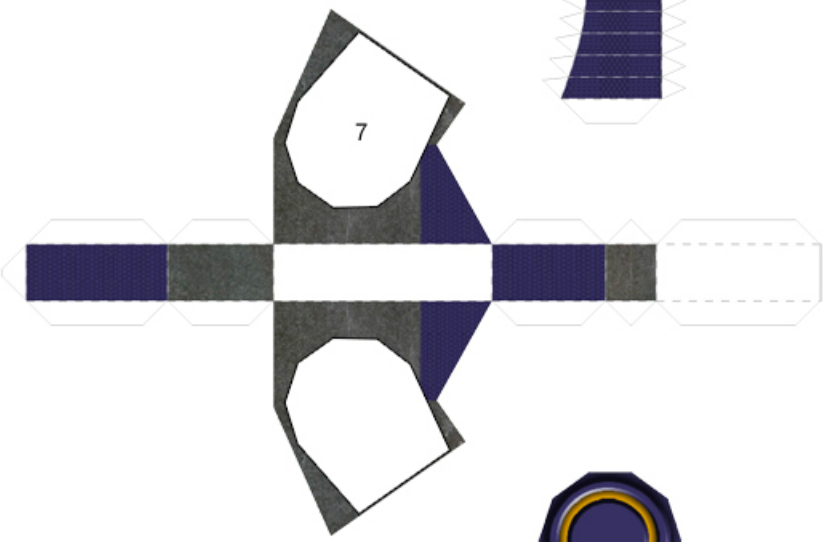

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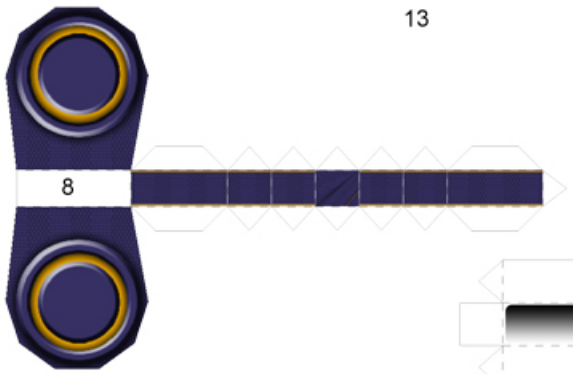

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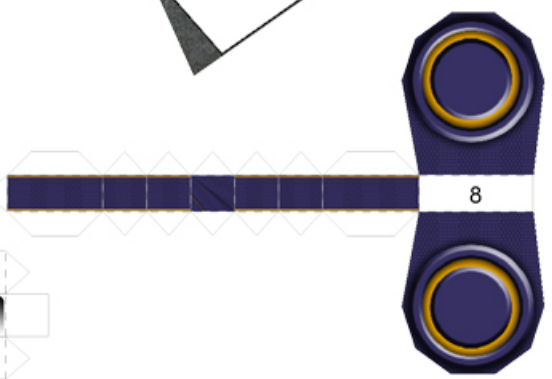

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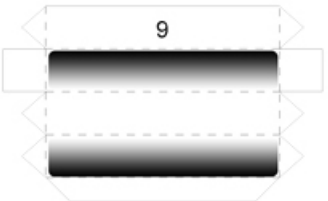

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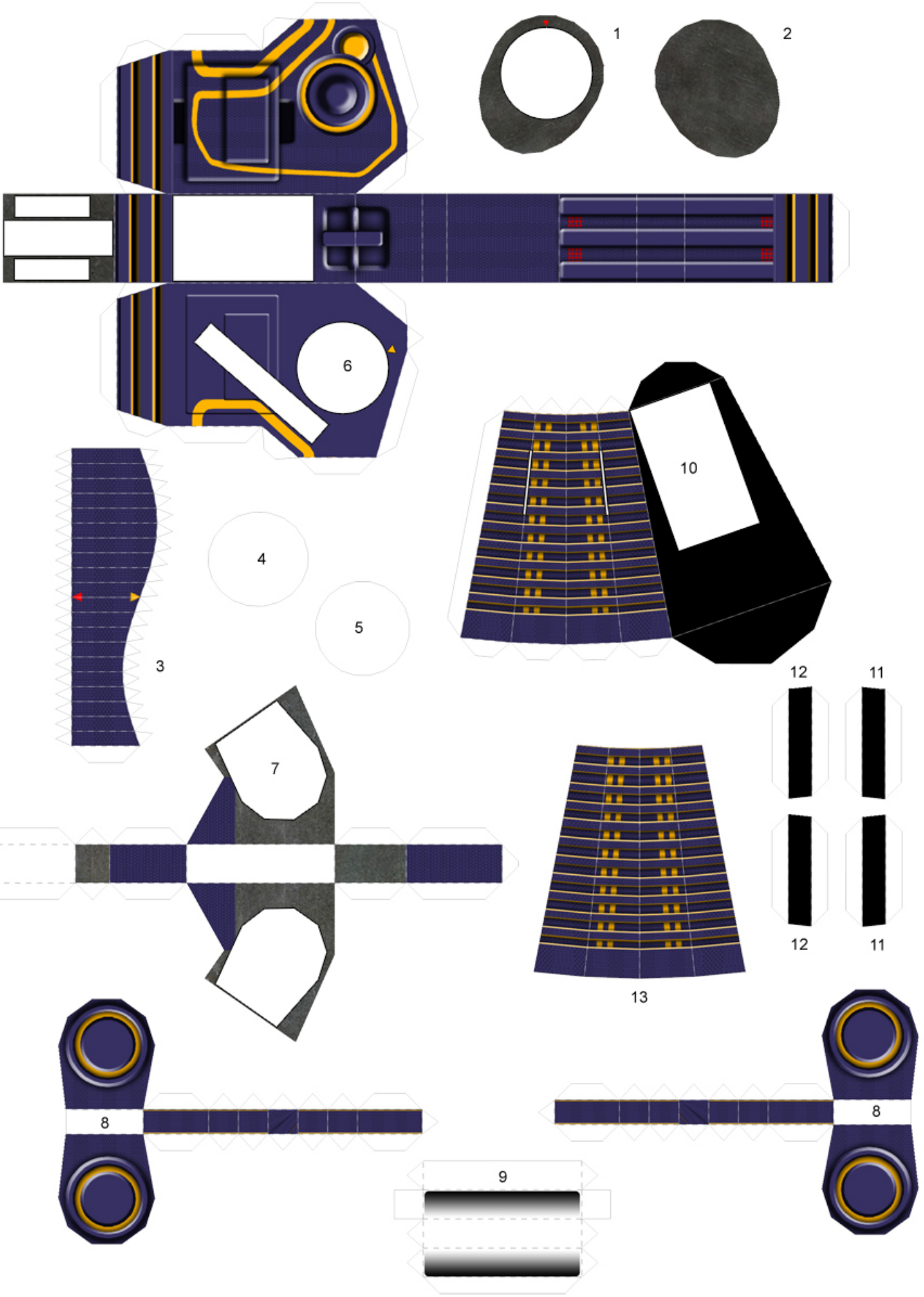

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